

Ch 5. Orthogonality

5.1 The scalar product in \mathbb{R}^n .

Let $\underline{x}, \underline{y} \in \mathbb{R}^n$, then

$$\langle \underline{x}, \underline{y} \rangle = \underline{x} \cdot \underline{y} := \underline{x}^T \underline{y} = x_1 y_1 + x_2 y_2 + \dots + x_n y_n$$

Ex. $\underline{x} = \begin{pmatrix} 3 \\ 2 \\ 1 \end{pmatrix}$ $\underline{y} = \begin{pmatrix} 4 \\ 3 \\ 2 \end{pmatrix}$ $\underline{x}^T \underline{y} = 8$

The Euclidean length, or norm, of a vector \underline{x} is given by

$$\|\underline{x}\| = \sqrt{\langle \underline{x}, \underline{x} \rangle} = \sqrt{x_1^2 + \dots + x_n^2}$$

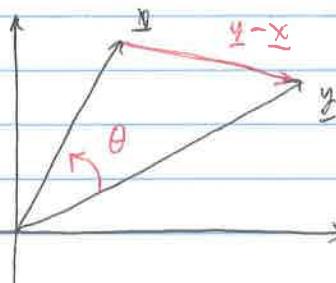
Defn. The distance between two points $\underline{x}, \underline{y} \in \mathbb{R}^n$ is given by $d(\underline{x}, \underline{y}) = \|\underline{x} - \underline{y}\|$.

Ex. $d(\underline{x}, \underline{y})$ from last example is 8.

$$\underline{x} = \begin{pmatrix} 3 \\ 4 \end{pmatrix} \quad \underline{y} = \begin{pmatrix} -1 \\ 7 \end{pmatrix}$$

Thm. If $\underline{x}, \underline{y} \in \mathbb{R}^n$ are non zero, then the angle θ between them is defined by

$$\langle \underline{x}, \underline{y} \rangle = \|\underline{x}\| \|\underline{y}\| \cos \theta$$



Proof. By the law of cosines, we have

$$\|\underline{x} - \underline{y}\|^2 = \|\underline{x}\|^2 + \|\underline{y}\|^2 - 2\|\underline{x}\|\|\underline{y}\| \cos \theta$$

$$\Rightarrow \|\underline{x}\|\|\underline{y}\| \cos \theta = \frac{1}{2} (\|\underline{x}\|^2 + \|\underline{y}\|^2 - \|\underline{x} - \underline{y}\|^2)$$

$$= \frac{1}{2} (\|\underline{x}\|^2 + \|\underline{y}\|^2 - \langle \underline{x} - \underline{y}, \underline{x} - \underline{y} \rangle)$$

$$= \frac{1}{2} (\langle \underline{x}, \underline{x} \rangle + \langle \underline{y}, \underline{y} \rangle - (\langle \underline{x}, \underline{x} \rangle + \langle \underline{y}, \underline{y} \rangle - 2\langle \underline{x}, \underline{y} \rangle))$$

$$= \langle \underline{x}, \underline{y} \rangle \quad \square$$

Thus the angle between two vectors is given by

$$\theta = \cos^{-1} \left(\frac{\langle \underline{x}, \underline{y} \rangle}{\|\underline{x}\|\|\underline{y}\|} \right)$$

If $\underline{u}, \underline{v}$ are unit vectors in the direction of $\underline{x}, \underline{y}$

$$\underline{u} = \frac{\underline{x}}{\|\underline{x}\|} \quad \text{and} \quad \underline{v} = \frac{\underline{y}}{\|\underline{y}\|},$$

$$\text{then } \theta = \cos^{-1}(\langle \underline{u}, \underline{v} \rangle),$$

Ex. Find the angle between $\begin{pmatrix} 3 \\ 4 \end{pmatrix}$ and $\begin{pmatrix} -1 \\ 7 \end{pmatrix}$.

$$\text{Get } \pi/4$$

Thm. The Cauchy-Schwarz Inequality

If $\underline{x}, \underline{y} \in \mathbb{R}^n$, then

$$|\langle \underline{x}, \underline{y} \rangle| \leq \|\underline{x}\| \|\underline{y}\|.$$

Proof. $|\langle \underline{x}, \underline{y} \rangle| = |\|\underline{x}\| \|\underline{y}\| \cos \theta|$

$$= \|\underline{x}\| \|\underline{y}\| |\cos \theta| \quad \text{but } |\cos \theta| \leq 1$$

$$\leq \|\underline{x}\| \|\underline{y}\|. \quad \square$$

Note. We get equality if ~~and only if \underline{x} and \underline{y} are parallel~~

$\theta = 0$ or π . This means the vectors are parallel.

If $\theta = \pm \frac{\pi}{2}$, then $\cos \theta = 0$ and we have

$$\langle \underline{x}, \underline{y} \rangle = 0.$$

Defn. The vectors $\underline{x}, \underline{y} \in \mathbb{R}^n$ are orthogonal if $\langle \underline{x}, \underline{y} \rangle = 0$.

Ex. $\underline{0}$ is orth to everything.

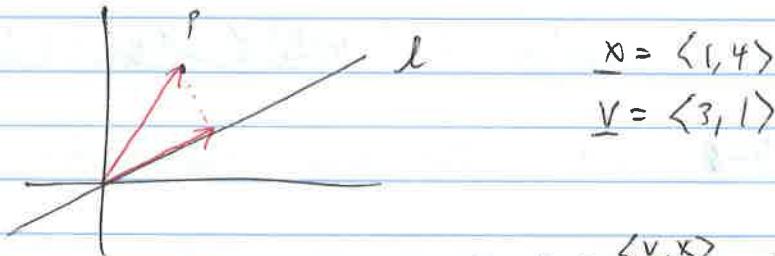
$$\begin{pmatrix} 3 \\ 2 \end{pmatrix} \perp \begin{pmatrix} -4 \\ 6 \end{pmatrix}, \quad \begin{pmatrix} -2 \\ 1 \end{pmatrix} \perp \begin{pmatrix} 1 \\ 1 \end{pmatrix}$$

Projections. $\text{proj}_{\underline{v}} \underline{x} = \frac{\langle \underline{v}, \underline{x} \rangle}{\langle \underline{v}, \underline{v} \rangle} \underline{v}$

the length of this is the scalar projection.

well, no. $\frac{\langle \underline{v}, \underline{x} \rangle}{\sqrt{\langle \underline{v}, \underline{v} \rangle}} = \frac{\underline{v}^T \underline{x}}{\|\underline{v}\|}$ is the scalar proj.
(could be negative.)

Ex. $y = \frac{1}{3}x$ Find the pt on the line closest to $(1, 4)$.



$$\text{proj}_{\underline{v}} \underline{x} = \frac{\langle \underline{v}, \underline{x} \rangle}{\langle \underline{v}, \underline{v} \rangle} \underline{v}$$

$$= \frac{7}{10} \underline{v} = \left\langle \frac{21}{10}, \frac{7}{10} \right\rangle$$

$$= \langle 2.1, 0.7 \rangle$$

Normal vector \underline{n} to a plane is s.t.

$$(\overrightarrow{P_0P_1})^T \underline{n} = 0 \quad \text{for all } \overrightarrow{P_0P_i}$$

$$\overrightarrow{P} = \langle x - x_0, y - y_0, z - z_0 \rangle \quad \underline{n} = \langle a, b, c \rangle$$

$$\text{so } \underline{P}^T \underline{n} = a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Ex. Find the eqn of the plane through $(2, -1, 3)$ w/ normal $\mathbf{n} = \langle 2, 3, 4 \rangle$.

by prev. remarks.

$$\pi: 2(x-2) + 3(y+1) + 4(z-3) = 0.$$

Ex. $P_1 = (1, 1, 2)$ $P_2 = (2, 3, 3)$ $P_3 = (3, -3, 3)$

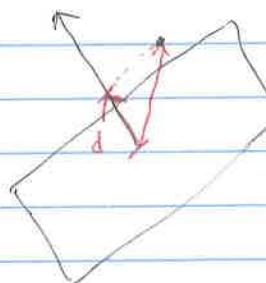
$$\underline{x} = \overrightarrow{P_1 P_2} = \begin{pmatrix} 1 \\ 2 \\ 1 \end{pmatrix} \quad \underline{y} = \begin{pmatrix} 2 \\ -4 \\ 1 \end{pmatrix} = \overrightarrow{P_1 P_3}$$

$$\underline{n} = \underline{N} = \underline{x} \times \underline{y} = \begin{pmatrix} 6 \\ 1 \\ -8 \end{pmatrix}$$

The plane is $6(x-1) + (y+1) - 8(z-2) = 0$.

Ex. Distance from pt to plane:

$$d = \frac{|\underline{v}^T \underline{n}|}{\|\underline{n}\|}$$



$$P = (2, 0, 0) \quad \pi: x + 2y + 2z = 0.$$

$$d = \frac{2}{3}.$$

