

Alternatives to Vandermonde interp.

Notes from
book by

9/14/99 - 1

C. van Loan - Intro. to Scientific Computing

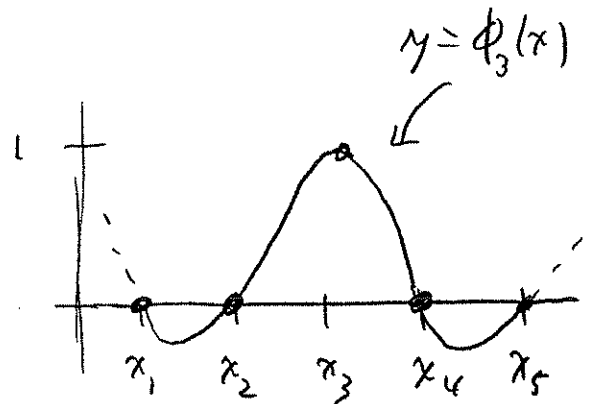
1.) Lagrange interpolation

$$\phi_i^{(m)}(x) = \prod_{\substack{j=1 \\ j \neq i}}^m \frac{x - x_j}{x_i - x_j} = \text{poly. of degree } m-1$$

$$\phi_i(x_k) = \begin{cases} 0, & k \neq i \\ 1, & k = i \end{cases}$$

e.g. $m=5, i=3$

$$\phi_3^{(5)}(x) = \frac{(x-x_1)(x-x_2)(x-x_4)(x-x_5)}{(x_3-x_1)(x_3-x_2)(x_3-x_4)(x_3-x_5)}$$



Interpolating polynomial for $(x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$
is just given by $(x_i \neq x_j, i \neq j)$

$$\phi(x) = \sum_{k=1}^n a_k \phi_k^{(n)}(x) = (n-1)\text{st degree poly.}$$

Note: $a_k = \phi(x_k) = y_k, k=1, 2, \dots, n$

so coefficients a_k are easy
to find.

Problem: $\phi(x)$ is inefficient to evaluate
since each $\phi_k^{(n)}(x)$ must be
evaluated.

2.) Newton representation - section 2.2

- More useful than Vandermonde representation
- More efficient than Lagrange representation

ex $n=3$ data $(x_1, y_1), (x_2, y_2), (x_3, y_3)$

Instead of basis $\phi_1(x) = 1, \phi_2(x) = x, \phi_3(x) = x^2$

use $\phi_1(x) = 1, \phi_2(x) = x - x_1, \phi_3(x) = (x - x_1)(x - x_2)$

with $x_i \neq x_j, i \neq j$

Newton representation

$$p_2(x) = \phi(x) = c_1 \phi_1(x) + c_2 \phi_2(x) + c_3 \phi_3(x)$$

$$= c_1 + c_2(x - x_1) + c_3(x - x_1)(x - x_2)$$

Then we want

$$(\star) \begin{cases} y_1 = p_2(x_1) = c_1 \\ y_2 = p_2(x_2) = c_1 + c_2(x_2 - x_1) \\ y_3 = p_2(x_3) = c_1 + c_2(x_3 - x_1) + c_3(x_3 - x_1)(x_3 - x_2) \end{cases}$$

↑
This is easy to solve for c_i 's.

Just "forward - solve" :

$$c_1 = y_1$$

$$c_2 = \frac{y_2 - c_1}{x_2 - x_1}$$

$$c_3 = \frac{y_3 - (c_1 + c_2(x_3 - x_1))}{(x_3 - x_1)(x_3 - x_2)}$$

Think matrix - vector : //

(*) can be written as

$$\begin{bmatrix} 1 & 0 & 0 \\ 1 & x_2 - x_1 & 0 \\ 1 & x_3 - x_1 & (x_3 - x_1)(x_3 - x_2) \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 \\ y_3 \end{bmatrix}$$

↓ Subtract row 1 from rows 2 + 3 to zero the 1's.

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & x_2 - x_1 & 0 \\ 0 & x_3 - x_1 & (x_3 - x_1)(x_3 - x_2) \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_2 - y_1 \\ y_3 - y_1 \end{bmatrix}$$

Get 1's on diagonal

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & x_3 - x_2 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ \frac{y_2 - y_1}{x_2 - x_1} \\ \frac{y_3 - y_1}{x_3 - x_1} \end{bmatrix} = \begin{bmatrix} y_{11} \\ y_{21} \\ y_{31} \end{bmatrix}$$

MATLAB $\rightarrow \begin{bmatrix} y_{21} \\ y_{31} \end{bmatrix} = \left(\begin{bmatrix} y_2 \\ y_3 \end{bmatrix} - \begin{bmatrix} y_1 \\ y_1 \end{bmatrix} \right) \oslash \left(\begin{bmatrix} x_2 \\ x_3 \end{bmatrix} - \begin{bmatrix} x_1 \\ x_1 \end{bmatrix} \right) = (y(2:3) - y(1)) ./ (x(2:3) - x(1))$

2.2.2 The General n case

Recursion process

$$p_{m-1}(x) = c_1 + c_2(x-x_1) + c_3(x-x_1)(x-x_2) + \dots + c_m(x-x_1)\dots(x-x_{m-1})$$

$$y_1 = p_{m-1}(x_1) = c_1$$

$$y_i = p_{m-1}(x_i) = y_1 + c_2(x_i-x_1) + \dots + c_m(x_i-x_1)\dots(x_i-x_{m-1})$$

$$\downarrow i = 2:m$$

$$\frac{y_i - y_1}{x_i - x_1} = c_2(x_i - x_2) + \dots + c_m(x_i - x_2)\dots(x_i - x_{m-1})$$

$$\text{i.e. } q(x) := c_2 + c_3(x-x_2) + \dots + c_m(x-x_2)\dots(x-x_{m-1})$$

interpolates $(x_i, \frac{y_i - y_1}{x_i - x_1})$ for $i = 2:m$

Note that then

$$p(x) = c_1 + (x-x_1)q(x)$$

check $p(x_j) = c_1 + (x_j - x_1)q(x_j)$

$$= y_1 + (x_j - x_1) \frac{y_j - y_1}{x_j - x_1}$$

$$= y_j \quad \text{for } j = 2:m$$

and

$$p(x_1) = c_1 + (x_1 - x_1)q(x_1)$$

$$= y_1 \quad (j=1)$$

InterpNRecur is uses this observation. It is a recursive routine which calls itself - Not allowed in FORTRAN.

(from p. 3)

Non recursive implementation

see sec 2.4.1

5

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 1 & x_3 - x_2 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_{21} \\ y_{31} \end{bmatrix} \quad \text{where } y_{21} := \frac{y_2 - y_1}{x_2 - x_1} = f[x_1, x_2]$$

$$y_{31} := \frac{y_3 - y_1}{x_3 - x_1} = f[x_1, x_3]$$

Note $c_2 = y_{21}$
Subtract 2nd eq from 3rd eq

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & x_3 - x_2 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_{21} \\ y_{31} - y_{21} \end{bmatrix}$$

$$\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \\ c_3 \end{bmatrix} = \begin{bmatrix} y_1 \\ y_{21} \\ y_{321} \end{bmatrix} \quad \text{where } y_{321} := \frac{y_{31} - y_{21}}{x_3 - x_2}$$

$$= f[x_1, x_2, x_3] \quad (= c_3, p. 82)$$

Note now $c_1 = y_1, c_2 = y_{21}, c_3 = y_{321}$

Compare with $\text{InterpN}(x, y), m = \text{length}(x) = 3$

k=1

$$y(k+1:m) = y(2:3) = \frac{y(2)}{y(3)} \leftarrow \frac{(y(k+1:m) - y(k))}{(x(k+1:m) - x(k))}$$

$$= \frac{(y(2:3) - y(1))}{(x(2:3) - x(1))}$$

$$= \frac{\begin{pmatrix} y(2) - y(1) \\ y(3) - y(1) \end{pmatrix}}{\begin{pmatrix} x(2) - x(1) \\ x(3) - x(1) \end{pmatrix}} = \begin{pmatrix} \frac{y(2) - y(1)}{x(2) - x(1)} \\ \frac{y(3) - y(1)}{x(3) - x(1)} \end{pmatrix} = \begin{bmatrix} f[x_1, x_2] \\ f[x_1, x_3] \end{bmatrix}$$

k=2

$$y(k+1:m) = y(3:3) = y(3) \leftarrow \frac{(y(k+1:m) - y(k))}{(x(k+1:m) - x(k))}$$

$$= \frac{(y(3) - y(2))}{(x(3) - x(2))}$$

$$= \frac{y(3) - y(2)}{x(3) - x(2)} = \frac{f[x_1, x_3] - f[x_1, x_2]}{x_3 - x_2} = f[x_1, x_2, x_3]$$

end

$C = y$ then gives $c_1 = y_1, c_2 = y_{21}, c_3 = y_{321}$ again.

above

Compare Interp N with Interp N2

Interp N2(x, y) for $n = \text{length}(x) \geq 3$

k=1

$$\begin{aligned} \underline{y(k+1:m)} &= \underline{y(2:3)} \leftarrow \left(\underline{y(k+1:m) - y(k:m-1)}, / (x(k+1:m) - x(k:m-1)) \right) \\ &= \left(\underline{y(2:3) - y(1:2)}, / (x(2:3) - x(1:2)) \right) \\ &= \begin{pmatrix} \frac{y(2) - y(1)}{x(2) - x(1)} \\ \frac{y(3) - y(2)}{x(3) - x(2)} \end{pmatrix} = \begin{pmatrix} f[x_1, x_2] \\ f[x_2, x_3] \end{pmatrix} \end{aligned}$$

k=2

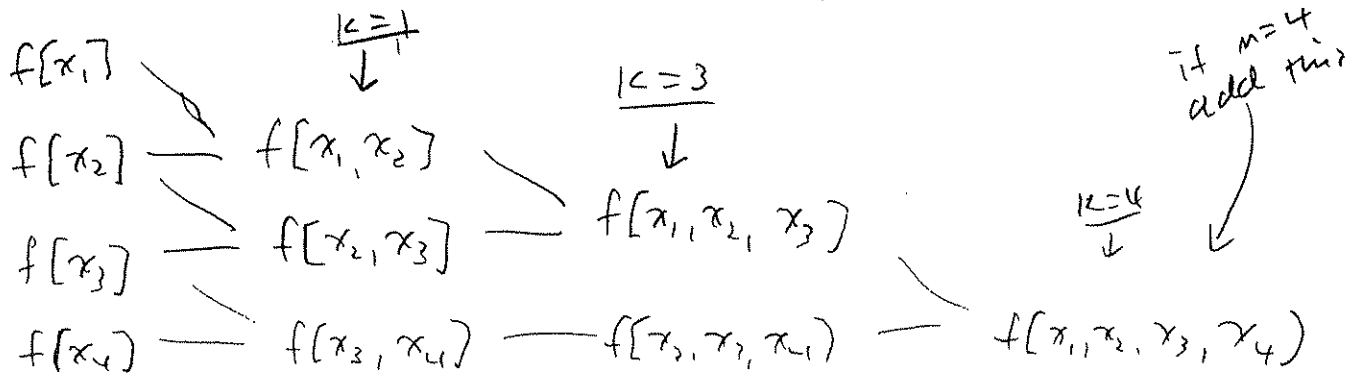
$$\begin{aligned} y(3:3) &\leftarrow \left(y(3:3) - y(2:2), / (x(3:3) - x(1:1)) \right) \\ &= \frac{y(3) - y(2)}{x(3) - x(1)} = \frac{f[x_2, x_3] - f[x_1, x_2]}{x_3 - x_1} = f[x_1, x_2, x_3] \end{aligned}$$

(eq. 2.5)

end

Again $c=y$ gives $c_1 = f[x_1]$, $c_2 = f[x_1, x_2]$, $c_3 = f[x_1, x_2, x_3]$

Interp N2(x, y) is just computing the divided difference table by columns:



9/26/99 - 9/21/99

```
function a = InterpV(x,y)
```

```
%  
% Pre:  
%   x: column n-vector with distinct components.  
%   y: column n-vector.  
%  
% Post:  
%   a: column n-vector with the property that  
%       if  $p(x) = a(1) + a(2)x + \dots + a(n)x^{(n-1)}$  then  
%        $p(x(i)) = y(i)$ ,  $i=1:n$   
%  
n = length(x);  
V = ones(n,n);  
for j=2:n  
    % Set up column j.  
    V(:,j) = x.*V(:,j-1);  
end  
a = V\y;
```

```
function pval = HornerV(a,z)
```

```
%  
% Pre:  
%   a: a column n-vector.  
%   z: a column m-vector.  
%  
% Post:  
%   pval: a column m-vector with the property that if  
%          $p(x) = a(1) + \dots + a(n)x^{(n-1)}$ , then  
%          $pval(i) = p(z(i))$  for  $i=1:m$ .  
%  
n = length(a);  
m = length(z);  
pval = a(n)*ones(m,1);  
for k=n-1:-1:1  
    pval = z.*pval + a(k);  
end
```

```
function pval = HornerN(c,x,z)
```

```
%  
% Pre:  
%   c: a vector.  
%   x: a vector with at least length(c)-1 components  
%   z: a vector.  
%  
% Post:  
%   pval: a vector the same size as z with the property that if  
%          $p(x) = c(1) + c(2)(x-x(1)) + \dots + c(n)(x-x(1))\dots(x-x(n-1))$   
%         then  $pval(i) = p(z(i))$  for  $i=1:m$ .  
%  
n = length(c);  
pval = c(n)*ones(size(z));  
for k=n-1:-1:1  
    pval = (z-x(k)).*pval + c(k);  
end
```

```

function c = InterpN(x,y)
%
% Pre:
%   x: column n-vector with distinct components.
%   y: column n-vector.
%
% Post:
%   c: a column n-vector with the property that if
%        $p(x) = c(1) + c(2)(x-x(1)) + \dots + c(n)(x-x(1)) \dots (x-x(n-1))$ 
%        $p(x(i)) = y(i), i=1:n.$ 
%
%
n = length(x);
for k = 1:n-1
    y(k+1:n) = (y(k+1:n)-y(k)) ./ (x(k+1:n) - x(k));
end
c = y;

```

```

function c = InterpNRecur(x,y)
%
% Pre:
%   x: column n-vector with distinct components.
%   y: column n-vector.
%
% Post:
%   c: a column n-vector with the property that if
%        $p(x) = c(1) + c(2)(x-x(1)) + \dots + c(n)(x-x(1)) \dots (x-x(n-1))$ 
%        $p(x(i)) = y(i), i=1:n.$ 
%
%
n = length(x);
c = zeros(n,1);
c(1) = y(1);
if n > 1
    c(2:n) = InterpNRecur(x(2:n), (y(2:n)-y(1))./(x(2:n)-x(1)));
end

```

```

function c = InterpN2(x,y)
%
% Pre:
%   x: column n-vector with distinct components.
%   y: column n-vector.
%
% Post:
%   c: a column n-vector with the property that if
%        $p(x) = c(1) + c(2)(x-x(1)) + \dots + c(n)(x-x(1)) \dots (x-x(n-1))$ 
%        $p(x(i)) = y(i), i=1:n.$ 
%
%
n = length(x);
for k = 1:n-1
    y(k+1:n) = (y(k+1:n)-y(k:n-1)) ./ (x(k+1:n) - x(1:n-k));
end
c = y;

```


2.3.2 Accuracy

Q: How well does polynomial interpolant $P_{m-1}(x)$ approximate $f(x)$?

Thm 2 Suppose $P_{m-1}(x)$ interpolates $f(x)$ at the distinct points x_1, x_2, \dots, x_m . If f is m times continuously differentiable (that is, the m th derivative $f^{(m)}$ is continuous) on an interval I containing the x_i , then for any $x \in I$

$$f(x) = P_{m-1}(x) + \frac{f^{(m)}(\eta)}{m!} (x-x_1)(x-x_2)\dots(x-x_m)$$

for some η , $a \leq \eta \leq b$.

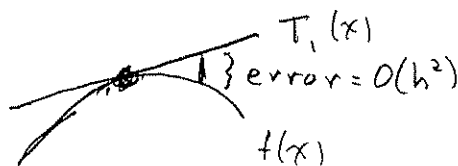
Remark: Learn to read and interpret theorems.

In this case the error depends on the smoothness of f . Compare this with the error term for the $m-1$ st degree Taylor polynomial $T_{m-1}(x)$ near $x = x_0$:

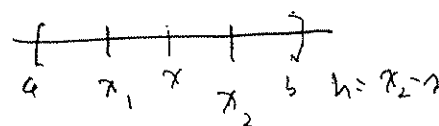
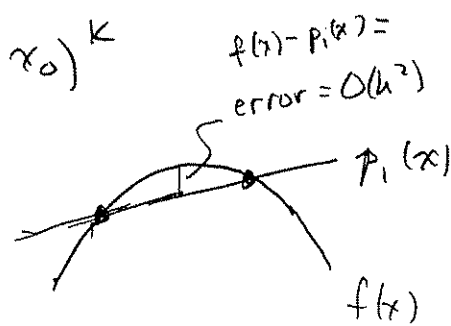
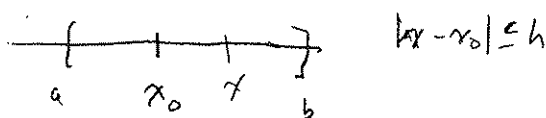
$$f(x) = T_{m-1}(x) + \frac{f^{(m)}(\eta)}{m!} (x-x_0)^m, \quad a \leq \eta \leq b$$

where $T_{m-1}(x) = \sum_{k=0}^{m-1} \frac{f^{(k)}(x_0)}{k!} (x-x_0)^k$

picture $m=2$



$I = [a, b]$



Pf: For $m=2$, see text for $m=4$. General case is the same

$$p_{m-1}(x) = p_1(x) = 1^{\text{st}} \text{ degree (linear) polynomial,}$$

If $x = \alpha_1$ or α_2 Theorem is trivial.

\therefore fix $x \neq \alpha_1, \alpha_2$ e.g. $\alpha_1 < x < \alpha_2$.

$$\text{Let } \boxed{F(t) := f(t) - p_1(t) - cL(t)} \quad (\text{trick})$$

$$\text{where } L(t) := (t - \alpha_1)(t - \alpha_2) = t^2 - (\alpha_1 + \alpha_2)t + \alpha_1\alpha_2$$

(quadratic in t)

(Note $L''(t) = 2!$).

$$\text{and } c = c_x := \frac{f(x) - p_1(x)}{(x - \alpha_1)(x - \alpha_2)}$$

$$\text{i.e. } F(t) = f(t) - p_1(t) - \frac{f(x) - p_1(x)}{(x - \alpha_1)(x - \alpha_2)} (t - \alpha_1)(t - \alpha_2)$$

Next note that for $t = \alpha_1, \alpha_2$ we have

$$F(x) = f(x) - p_1(x) - \frac{f(x) - p_1(x)}{(x - \alpha_1)(x - \alpha_2)} (x - \alpha_1)(x - \alpha_2)$$

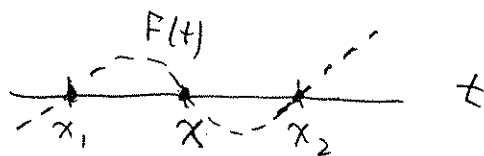
$$= f(x) - p_1(x) - f(x) + p_1(x) = 0$$

$$F(\alpha_i) = f(\alpha_i) - p_1(\alpha_i) - \frac{f(x) - p_1(x)}{(\alpha_i - \alpha_1)(\alpha_i - \alpha_2)} (\alpha_i - \alpha_1)(\alpha_i - \alpha_2)$$

$$= f(\alpha_i) - p_1(\alpha_i) - f(x) + p_1(x) = 0, \quad i=1, 2$$

So $F(t)$ has 3 distinct 0's in $[a, b]$, α_1, α_2, x

$$F(x) = F(\alpha_1) = F(\alpha_2)$$



Now note that $F'(t) = f'(t) - p_1'(t) - cL'(t)$ exists
and $F'(t) = 0$ for 2 distinct values between
 x_1 and x and between x and x_2 ,

Continuing in this way,
we see that

$$F''(t) = f''(t) - \underbrace{p_1''(t)}_0 - c \underbrace{L''(t)}_{2!}$$

$$= f''(t) - c \cdot 2!$$

and $F''(\eta_x) = 0$ for some η_x between the

0's of $F'(t)$, i.e. $F''(\eta_x) = f''(\eta_x) - c \cdot 2! = 0$

$$\Rightarrow \boxed{c = \frac{f''(\eta_x)}{2!}} \quad \eta = \eta_x$$

.. since for $t=x$ $f(x) - p_1(x) - cL(x) = F(x) = 0$

we get $f(x) = p_1(x) + cL(x)$

or

$$\boxed{f(x) = p_1(x) + \frac{f''(\eta)}{2!} (x-x_1)(x-x_2)}$$

(qed)

Remark, what does this say about the error $f(x) - p_1(x)$ for $x_1 \leq x \leq x_2$?

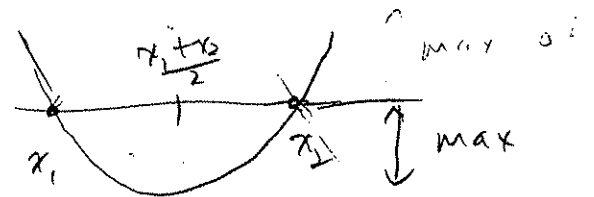
$$\text{error} = |f(x) - p_1(x)| = \left| \frac{f''(\eta)}{2!} (x-x_1)(x-x_2) \right| \leq \frac{M_2}{2} |(x-x_1)(x-x_2)|$$

where $|f''(\eta)| \leq M_2$ for all $\eta \in [a, b]$.

The error achieves its max at the critical pts of $(x-x_1)(x-x_2)$.

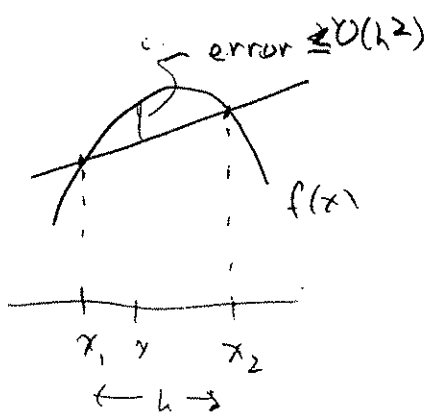
$$\frac{d}{dx} (x-x_1)(x-x_2) = \frac{d}{dx} (x^2 - (x_1+x_2)x + x_1x_2) = 2x - (x_1+x_2) = 0$$

for $x = \frac{x_1+x_2}{2} = \text{midpt.}$



$$\begin{aligned} \therefore \text{max} &= \left| \left(\frac{x_1+x_2}{2} - x_1 \right) \left(\frac{x_1+x_2}{2} - x_2 \right) \right| = \left| \left(\frac{x_2-x_1}{2} \right) \left(\frac{x_1-x_2}{2} \right) \right| \\ &= \frac{(x_2-x_1)^2}{4} \leq \frac{(b-a)^2}{4} \end{aligned}$$

$$\therefore \text{error} = |f(x) - p_1(x)| \leq \frac{M_2}{2 \cdot 4} (b-a)^2 = \frac{M_2}{8} h^2 = O(h^2)$$



if $a=x_1, b=x_2, h=b-a$

Error is as expected!

General case

$$\text{error} = |f(x) - p_{m-1}(x)| \leq \frac{M_m}{m!} |(x-x_1)(x-x_2)\dots(x-x_m)|$$

$$\text{where } |f^{(m)}(x)| \leq M_m \quad \forall x \in [a, b]$$

Using equally spaced points $x_i = a + \frac{b-a}{m-1}(i-1)$, $i=1:m$

and for $x \in [a, b]$ using $x = a + \frac{b-a}{m-1}s$, $0 \leq s \leq m-1$

we have

$$\begin{aligned} (x-x_1)(x-x_2)\dots(x-x_m) &= \prod_{i=1}^m (x-x_i) \\ &= \prod_{i=1}^m \left(\frac{b-a}{m-1} (s-i+1) \right) \\ &= \left(\frac{b-a}{m-1} \right)^m \prod_{i=1}^m (s-i+1) \\ &= \left(\frac{b-a}{m-1} \right)^m s(s-1)(s-2)\dots(s-m+1) \end{aligned}$$

$$\therefore \text{error} = |f(x) - p_{m-1}(x)| \leq M_m \left(\frac{b-a}{m-1} \right)^m \max_{0 \leq s \leq m-1} \left| \frac{s(s-1)\dots(s-m+1)}{m!} \right|$$

C.B.S $\leq \frac{1}{4m}$

$$\therefore |f(x) - p_{m-1}(x)| \leq \frac{M_m}{4m} \left(\frac{b-a}{m-1} \right)^m = \frac{M_m}{4m} h^m = O(h^m)$$

where $h := \frac{b-a}{m-1}$

ex (Runge) $f(x) = \frac{1}{1+25x^2}$, $x \in [-1, 1]$. Equally spaced x_i not good.
 C.B.S $\frac{M_m}{4m} \rightarrow \infty$, $m \rightarrow \infty$ since $f^{(m)}(x)$ badly behaved.
 (at $x = \pm i/5$, $f^{(m)}(x) = \infty$)

, x_n . If
 $x \in I$

for the

Thus,
 at least



Since

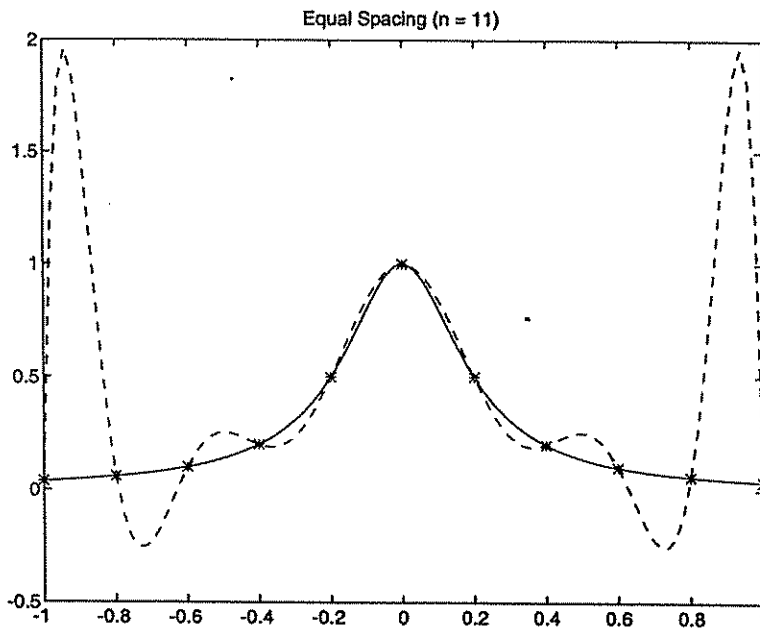


FIGURE 2.4 The Runge phenomenon.

If we
 use this
 $\equiv [a, b]$

```
% Script File: RungeEg
%
% For n=10:13, interpolants of f(x) = 1/(1+25x^2) on [-1,1]
% are plotted.
%
close all
x = linspace(-1,1,100)';
y = ones(100,1)./(1 + 25*x.^2);
for n=10:13
    figure
    xEqual = linspace(-1,1,n)';
    yEqual = ones(size(xEqual))./(1+25*xEqual.^2);
    cEqual=InterpN(xEqual,yEqual);
    pvalsEqual = HornerN(cEqual,xEqual,x);
    plot(x,y,x,pvalsEqual,xEqual,yEqual,'*')
    title(sprintf('Equal Spacing (n = %2.0f)',n))
end
```

2.3.1)



See Fig 2.4 for sample output.) While the interpolant “captures” the trend of the function in the middle part of the interval, it blows up near the endpoints.

$25x^2$)

problems

2.3.1 Write a MATLAB script that compares HornerN and HornerV from the flop point of view.

2.4.1 Divided Differences

(some details filled in + rewritten)

ex: $p_2(x) = c_1 + c_2(x-x_1) + c_3(x-x_1)(x-x_2)$

interpolates $(x_i, y_i) \quad i=1,2,3$

$y_i = f(x_i)$
↑
given function

$$f(x_1) = y_1 = p_2(x_1) = c_1$$

$$f(x_2) = y_2 = p_2(x_2) = c_1 + c_2(x_2 - x_1)$$

$$f(x_3) = y_3 = p_2(x_3) = c_1 + c_2(x_3 - x_1) + c_3(x_3 - x_1)(x_3 - x_2)$$

↓ divided difference order

$$c_1 = f(x_1)$$

$$=: f[x_1] \quad 0$$

$$c_2 = \frac{y_2 - c_1}{x_2 - x_1} = \frac{f[x_2] - f[x_1]}{x_2 - x_1}$$

$$=: f[x_1, x_2] \quad 1$$

$$c_3 = \frac{y_3 - (c_1 + c_2(x_3 - x_1))}{(x_3 - x_1)(x_3 - x_2)}$$
$$= \frac{f[x_3] - f[x_1] - \frac{f[x_2] - f[x_1]}{x_2 - x_1}(x_3 - x_1)}{(x_3 - x_1)(x_3 - x_2)}$$

↑
more generally
 $f[x_i, x_j] = \frac{f(x_j) - f(x_i)}{x_j - x_i}$
 $i \neq j$

$$= \frac{\frac{f(x_3) - f(x_1)}{x_3 - x_1} - \frac{f(x_2) - f(x_1)}{x_2 - x_1}}{x_3 - x_2}$$

(Not quite what we want)

$$= \frac{f[x_1, x_3] - f[x_1, x_2]}{x_3 - x_1}$$

$$=: f[x_1, x_2, x_3] \quad 2$$

In general, if $p_{m-1}(x)$ is $m-1$ st degree poly,
(:) interpolating $(x_i, y_i) \quad i = 1, \dots, m, \quad f(x_i) = y_i$

$$\begin{aligned}
p_{m-1}(x) &= c_1 + c_2(x-x_1) + c_3(x-x_1)(x-x_2) + \dots + c_m(x-x_1)\dots(x-x_{m-1}) \\
&= f[x_1] + f[x_1, x_2](x-x_1) + f[x_1, x_2, x_3](x-x_1)(x-x_2) + \\
&\quad \dots + f[x_1, x_2, \dots, x_m](x-x_1)\dots(x-x_{m-1}) \\
&= \sum_{k=1}^m f[x_1, \dots, x_k] \prod_{j=1}^{k-1} (x-x_j)
\end{aligned}$$

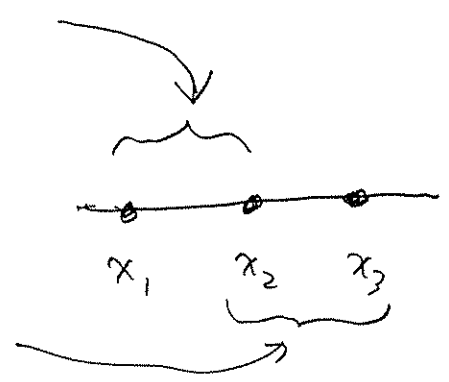
i.e. $c_k = f[x_1, \dots, x_k] = k-1$ st order divided difference

Can we write $k-1$ st order divided difference in terms of $k-2$ st order div. diff.?

Idem $p_L(x) = f[x_1] + f[x_1, x_2](x-x_1)$
interpolates $(x_1, f(x_1)), (x_2, f(x_2))$

and

$p_R(x) = f[x_2] + f[x_2, x_3](x-x_2)$
interpolates $(x_2, f(x_2)), (x_3, f(x_3))$



$$p(x) = \frac{x-x_3}{x_1-x_3} p_L(x) + \frac{x_1-x}{x_1-x_3} p_R(x)$$

is the 2nd degree poly. interpolant of $(x_i, f(x_i)) \quad i=1, 2, 3$

check: $p(x_1) = \frac{x_1-x_3}{x_1-x_3} p_L(x_1) = f(x_1)$

$$p(x_2) = \frac{x_2-x_3}{x_1-x_3} p_L(x_2) + \frac{x_1-x_2}{x_1-x_3} p_R(x_2)$$

$$= \frac{x_2-x_3}{x_1-x_3} f(x_2) + \frac{x_1-x_2}{x_1-x_3} f(x_2)$$

$$= \frac{x_1-x_3}{x_1-x_3} f(x_2) = f(x_2)$$

$$p(x_3) = \frac{x_1-x_3}{x_1-x_3} p_R(x_3) = f(x_3)$$

Note also that \swarrow terms of 1st order

$$p(x) = \dots + f[x_1, x_2, x_3] (x-x_1)(x-x_2)$$

$$= \frac{x-x_3}{x_1-x_3} p_L(x) + \frac{x_1-x}{x_1-x_3} p_R(x)$$

$$= \dots + \frac{x-x_3}{x_1-x_3} f[x_1, x_2] (x-x_1) + \dots + \frac{x_1-x}{x_1-x_3} f[x_2, x_3] (x-x_2)$$

$$= \dots + \frac{x-x_2+x_2-x_3}{x_1-x_3} f[x_1, x_2] (x-x_1) + \frac{f[x_2, x_3] (x-x_1)(x-x_2)}{x_3-x_1}$$

$$= \dots + \text{order terms} + \frac{f[x_2, x_3] - f[x_1, x_2]}{x_3 - x_1} (x - x_1)(x - x_2)$$

∴ since coefficient of x^2 terms must be the same

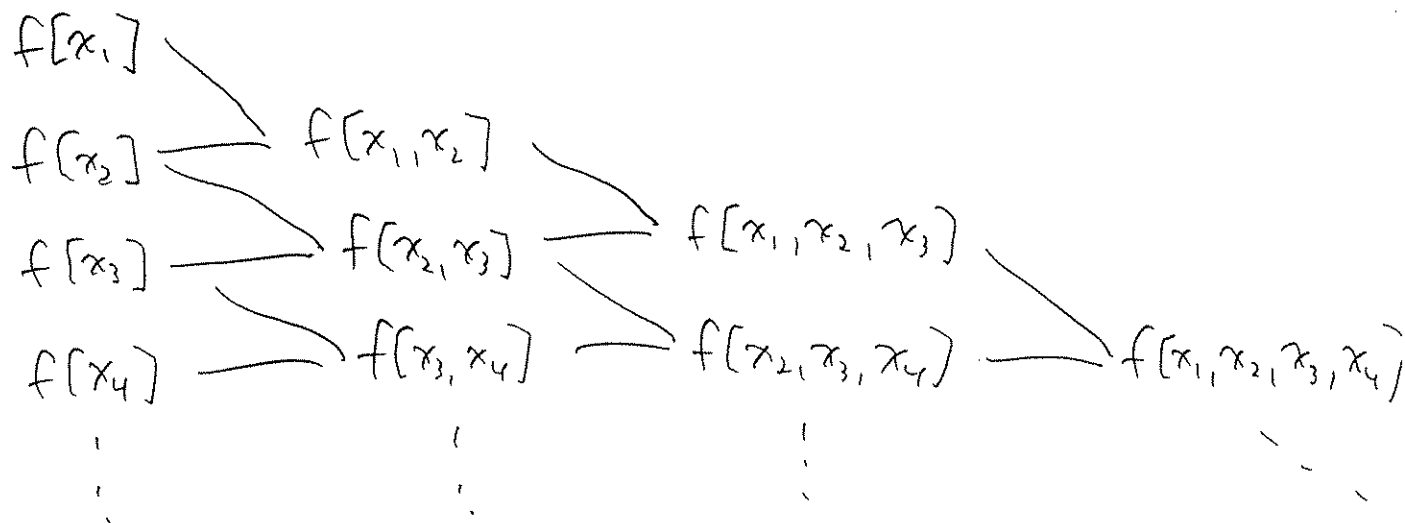
$$f[x_1, x_2, x_3] = \frac{f[x_2, x_3] - f[x_1, x_2]}{x_3 - x_1}$$

In general we may show (p. 93) that the divided differences satisfy the

recursion:

$$f[x_1, \dots, x_k] = \frac{f[x_2, \dots, x_k] - f[x_1, \dots, x_{k-1}]}{x_k - x_1}$$

picture:



See Interp N 2