

4/15/08

# Ch. 6 - Quadrature

"numerical integration"

Fundamental Theorem of Calculus:  $\int_a^b f(x) dx = F(b) - F(a)$

if  $F'(x) = f(x)$

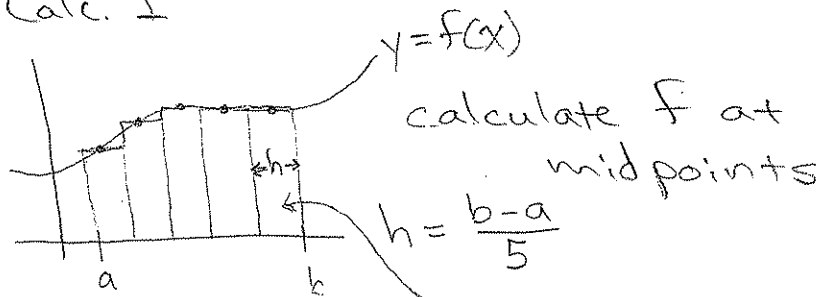
( $F$  = anti derivative of  $f(x)$ )

For general  $f(x)$  we cannot expect to find an antiderivative in "closed form" [i.e. as some combination of known functions]

$\therefore$  to find  $\int_a^b f(x) dx$  we have to approximate it numerically

3 methods from Calc. I

1) mid point rule



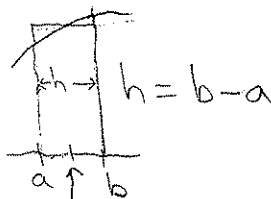
area of last box =  $h f(x_5)$

$$\int_a^b f(x) dx \approx h [f(x_1) + f(x_2) + f(x_3) + f(x_4) + f(x_5)]$$

$\therefore$  take  $n$  intervals  $h = \frac{b-a}{n}$   
+ midpoints  $x_1, x_2, \dots, x_n$

$$\text{Then } M = h \sum_{i=1}^n f(x_i)$$

Look at one "panel"



$$M = h f\left(\frac{a+b}{2}\right)$$

$$\left(\frac{a+b}{2}\right)$$

## 2) Trapezoidal rule

area of trapezoid

$$T = h \frac{f(a) + f(b)}{2}$$

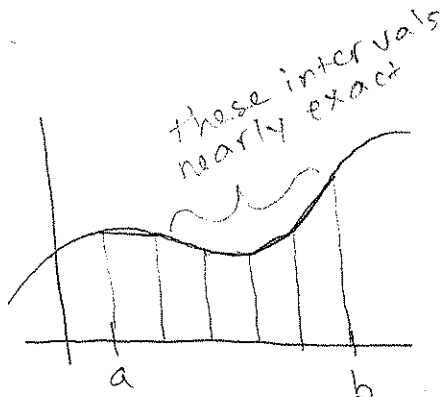
$$T = h \left( \frac{f(x_1) + f(x_2)}{2} \right.$$

$$+ \frac{f(x_2) + f(x_3)}{2}$$

$$+ \frac{f(x_3) + f(x_4)}{2} + \dots$$

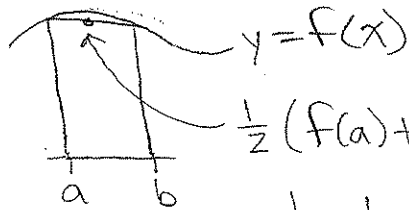
$$\left. \dots + \frac{f(x_{n-1}) + f(x_n)}{2} \right)$$

$$\therefore T = \frac{h}{2} \left[ f(x_1) + 2f(x_2) + 2f(x_3) \right. \\ \left. \dots + 2f(x_{n-1}) + f(x_n) \right]$$



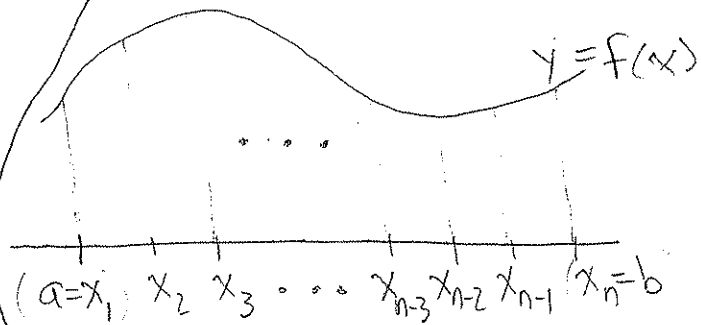
adaptive method exist in Matlab for things like this

### 1 Trapezoid □



$$\frac{1}{2} (f(a) + f(b)) = \text{aver.}$$

$$h = b - a$$



$$x_i = a + (i-1)h, \quad i = 1, \dots, n$$

$$x_1 = a$$

$$x_2 = a + h$$

$$x_3 = a + 2h$$

⋮

$$x_n = a + (n-1)h = a + b - a = b$$

(using Trapezoidal Rule)

see trapzd2.m in Matlab

```
>> f = inline('x.^2')
```

```
>> trapzd2(f, 0, 1, 2)
```

```
>> trapzd2(f, 0, 1, 5)
```

try for larger & larger #s to get to

```
>> trapzd2(f, 0, 1, 1000000)
```

see quad.m (using Simpson's Rule)

```
>> tol = 1.e-16 } for better tolerance
```

```
>> [Q, k] = quad(f, 0, 1, tol)
```

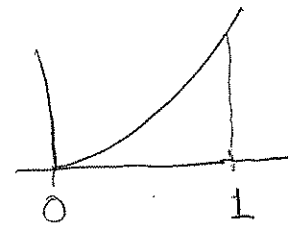
# of func. eval.

took 13 evaluations to get 1/3 to 16 places  
∴ Simpson's Rule worked much better than trap.

```
try  
>> f = inline('x.^4')  
>> [Q, k] = quad(f, 0, 1, tol)
```

"took 2049 eval's."

```
>> trapzd2(f, 0, 1, 1000000) "not quite"
```



f(x) = x<sup>2</sup>  
n = 2

h = (1-0)/(2-1) = 1

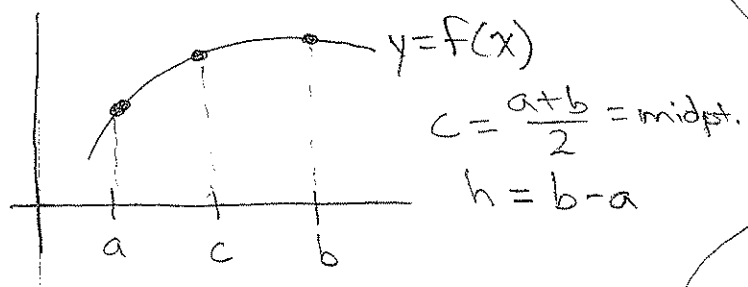
x<sub>1</sub> = a = 0  
x<sub>2</sub> = a + h = 1  
T = h/2 (f(x<sub>1</sub>) + f(x<sub>2</sub>))  
= 1/2 (f(0) + f(1))  
= 1/2 (0 + 1<sup>2</sup>)  
= 1/2

exact: ∫<sub>0</sub><sup>1</sup> f(x) dx  
= ∫<sub>0</sub><sup>1</sup> x<sup>2</sup> dx = x<sup>3</sup>/3 |<sub>0</sub><sup>1</sup> = 1/3

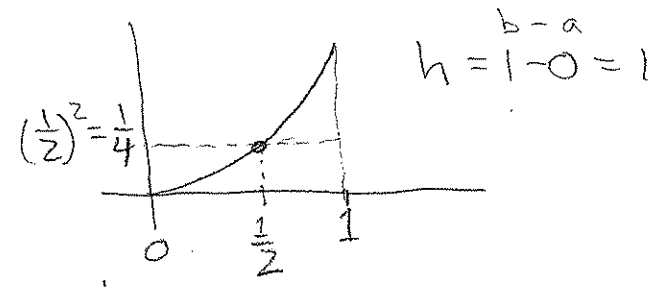
USING MIDPOINT & TRAP TO DERIVE SIMPSON'S RULE

3) Simpson's Rule

$$S = \frac{h}{6} [f(a) + 4f(c) + f(b)]$$

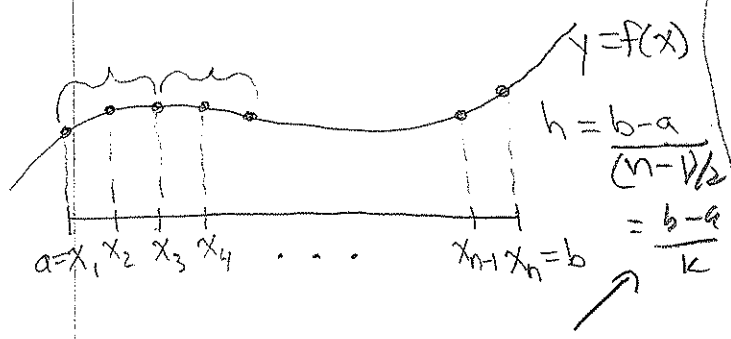


$$\int_0^1 x^2 dx = \frac{1}{3} \text{ exact}$$



midpt.  
 $M = h f(\frac{a+b}{2})$   
 $= 1 \cdot (\frac{1}{2})^2 = \frac{1}{4}$

trap.  
 $T = h \frac{f(a)+f(b)}{2} = 1 \cdot \frac{0+1}{2} = \frac{1}{2}$



n must be of the form  $n = 2k+1$   
 $k = 1, 2, \dots$

Then Simpson's Rule becomes

$$S = \frac{h}{6} [f(x_1) + 4f(x_2) + 2f(x_3) + 4f(x_4) + \dots + 2f(x_{n-2}) + 4f(x_{n-1}) + f(x_n)]$$

(see Calc. I text)

ERROR: for  $M = \frac{1}{3} - \frac{1}{4}$  is  $\frac{1}{12}$   
 for  $T = \frac{1}{3} - \frac{1}{2}$  is  $-\frac{1}{6}$   
 error w/T is  $-2 \times \text{error w/M}$

$$S - T = -2(S - M)$$

↑  
exact

$$3S = T + 2M$$

$$S = \frac{2}{3}M + \frac{1}{3}T$$

using M & T from above

$$S = \frac{2h}{3} (f(\frac{a+b}{2})) + \frac{h}{3} \cdot \frac{1}{2} (f(a) + f(b))$$

$$= \frac{h}{6} [f(a) + 4f(\frac{a+b}{2}) + f(b)]$$