

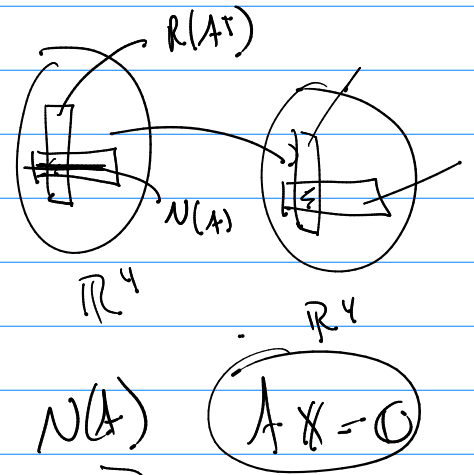
# Math 511

Col. space of  $A^T$   
Row space of  $A$  as col.

Q's #12 #1d

$$A = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 2 & 2 \end{bmatrix}$$

$N(A), R(A^T)$   
 $N(A^T), R(A)$



$$\begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 1 & 2 & 2 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

to find  $N(A)$  is to solve  $AX=0$   
is to solve  $UX=0$

$$\left[ \begin{array}{ccc|c} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

all  $X = \alpha \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix}$

$x_4 = \alpha$   
 $x_3 = -\alpha$   
 $x_2 = 0$   
 $x_1 = 0$

$$N(A) = \text{span} \left( \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \end{bmatrix} \right)$$

$$R(A^T) = \text{span} \left( \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \right)$$

5.2 #3

$$A = \begin{bmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \end{bmatrix} = \begin{bmatrix} x^T \\ y^T \end{bmatrix}$$

$N(A) \rightarrow$  all  $v$  such that  $Av = 0$

$$N(A) = \{ v \mid Av = 0 \}$$

$$\text{so } Av = \begin{bmatrix} x^T \\ y^T \end{bmatrix} v = \begin{bmatrix} x^T v \\ y^T v \end{bmatrix}$$

$$N(A) = \{ v \mid \begin{bmatrix} x^T v \\ y^T v \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \}$$

$$N(A) = \{ v \mid \underbrace{x^T v = 0}_{x \perp v} \text{ and } \underbrace{y^T v = 0}_{y \perp v} \}$$

b/c  $S = \text{span}(x, y)$

and  $N(A)$  end up all  $v$  so  $v \perp x$   
 $v \perp y$

$$\rightarrow \text{Def of } S^\perp = N(A)$$

5.3 #5

points  $(-1, 0), (0, 1), (1, 3), (2, 9)$   
 $(x, y)$

approx by  $y = ax + b$  (find  $a = ?$ ,  $b = ?$ )

$$\left. \begin{array}{l} \text{pt \#1} \rightarrow 0 = a(-1) + b \\ \text{pt \#2} \rightarrow 1 = a(0) + b \end{array} \right\}$$

$$\text{pt \#3} \rightarrow 3 = a(1) + b$$

$$\text{pt \#4} \rightarrow 9 = a(2) + b$$

$$\rightarrow \begin{bmatrix} -1 & 1 \\ 0 & 1 \\ 1 & 1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} a \\ b \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 3 \\ 1 \end{bmatrix}$$

$A$                        $y$

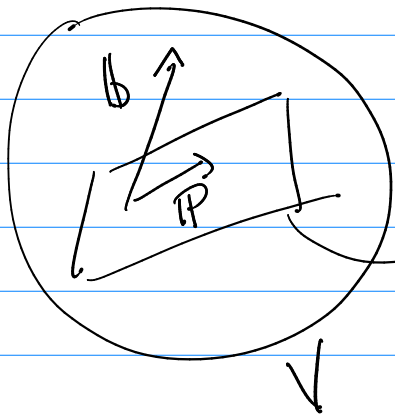
overdet.  $\rightarrow$  so No Soln

Find least squares soln. to  $Ac = y$

$$\rightarrow \text{to solve } \boxed{A^T A c = A^T y}$$

$V$  is an inner prod. space

5.5



$S$ , is subspace of  $V$

$\rightarrow S$  has an orthonormal basis  $u_1, u_2, \dots, u_n$

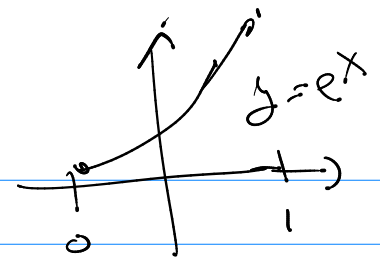
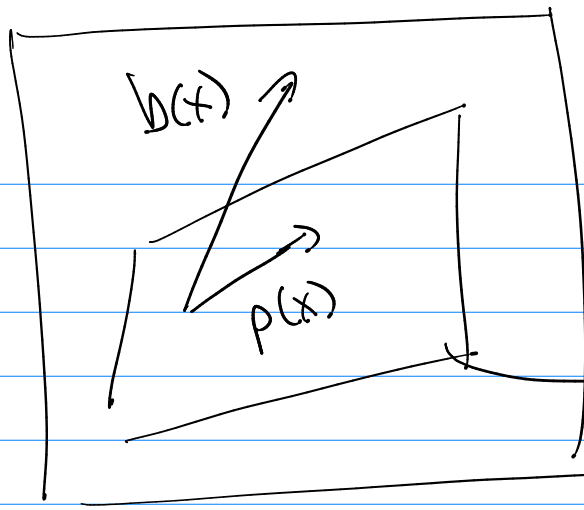
$$\boxed{P = c_1 u_1 + c_2 u_2 + \dots + c_n u_n}$$

is the least squares projection of  $b$  onto  $S$

$$\boxed{c_i = \langle b, u_i \rangle}$$

$P$  is called the least squares approx. of  $b$  onto  $S$ , a subspace of  $V$ .

(\*)



$$S = \text{span}\left\{f_1=1, f_2=\sqrt{2}\left(x-\frac{1}{2}\right)\right\}$$

$$\langle f, g \rangle = \int_0^1 fg \, dx$$

$$b(x) \approx p(x) = c_1 f_1 + c_2 f_2$$

$$c_1 = \langle b, f_1 \rangle = \int_0^1 b(x) \, dx$$

$$c_2 = \langle b, f_2 \rangle = \int_0^1 b\left(\sqrt{2}\left(x-\frac{1}{2}\right)\right) \, dx$$

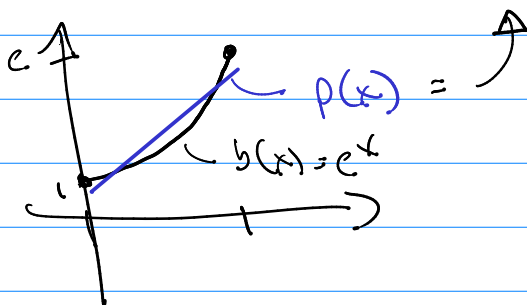
Ex)  $b(x) = e^x$

$$e^x \approx p(x) = c_1(1) + c_2\left(\sqrt{2}\left(x-\frac{1}{2}\right)\right)$$

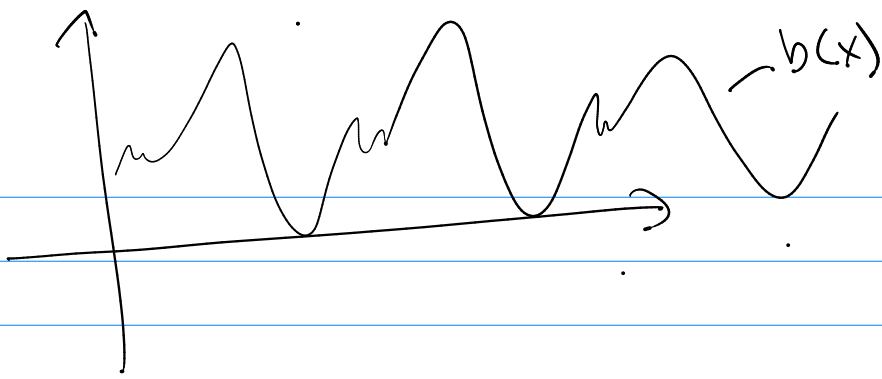
$$c_1 = \int_0^1 e^x \, dx = (e-1)$$

$$c_2 = \int_0^1 e^x \left(\sqrt{2}\left(x-\frac{1}{2}\right)\right) \, dx = \sqrt{2}(3-e)$$

$$e^x \approx (e-1) \cdot 1 + (\sqrt{2}(3-e)) \sqrt{2}\left(x-\frac{1}{2}\right)$$



ex



$b(x) \approx p(x)$  onto a subspace with orthonormal basis

$\hookrightarrow C[-\pi, \pi] \quad \langle f, g \rangle = \frac{1}{\pi} \int_{-\pi}^{\pi} fg \, dx$

Subspace =  $\text{span} \left( \frac{1}{\sqrt{2}}, \cos x, \sin x, \cos 2x, \sin 2x, \dots, \cos kx, \sin kx \right)$

$\cos nx, \sin nx \quad n = 1, 2, \dots, k$

$f(x) \approx p(x) = c_0 \left( \frac{1}{\sqrt{2}} \right) + \sum_{a=1}^n c_{1,a} \sin ax + \sum_{b=1}^n c_{2,b} \cos bx$

**Fourier Transform**

$p(x) = \langle \underline{f}, 1 \rangle \frac{1}{2} + \langle \underline{f}, \cos x \rangle \cos x + \langle \underline{f}, \sin x \rangle \sin x$   
 $+ \dots + \langle \underline{f}, \cos kx \rangle \cos kx + \langle \underline{f}, \sin kx \rangle \sin kx$

$\langle \underline{f}, 1 \rangle = a_0$

$\langle \underline{f}, \cos kx \rangle = a_k \quad \langle \underline{f}, \sin kx \rangle = b_k$

$p(x) = \frac{a_0}{2} + \sum_{k=1}^n (a_k \cos kx + b_k \sin kx)$

is complex numbers

$$c_k = \frac{1}{2} (a_k - ib_k)$$

$$c_{-k} = \frac{1}{2} (a_k + ib_k)$$

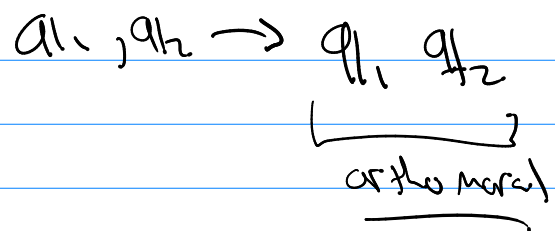
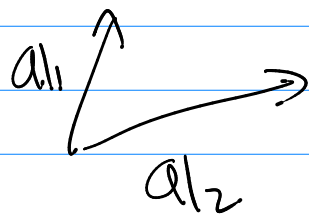
$$p(x) = \sum_{k=-n}^n c_k e^{ikx}$$

What if you get a set  $a_1, a_2, \dots, a_n$  that

- is not orthonormal? (1) Not orthogonal?  
(2) Not unit length?

5.6 Gram-Schmidt Orthogonalization process

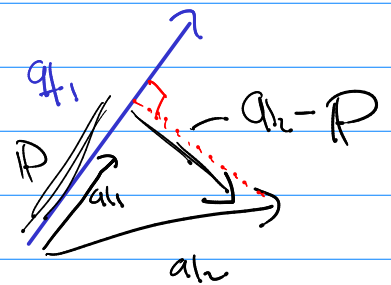
Idea



Basic Step:

$$a_1 \rightarrow q_1$$

$$q_1 = \frac{1}{\|a_1\|} a_1$$



Inductive:

$q_k = a_k$  part that is  $\perp$  to  $\text{span}\{q_1, \dots, q_{k-1}\}$

$q_k = a_k - \text{projection of } a_k \text{ onto } \text{span}\{q_1, q_2, \dots, q_{k-1}\}$

$$q_k = a_k - [c_1 q_1 + c_2 q_2 + \dots + c_{k-1} q_{k-1}]$$

$$c_i = \langle a_k, q_i \rangle$$

now

$$q_k = \frac{1}{\|q_k\|} a_k$$

track the  $\langle, \rangle$  values and divide by length values as we do the process --

$$A = [a_1 \ a_2 \ a_3 \ \dots \ a_n] = [q_1 \ q_2 \ q_3 \ \dots \ q_n] \begin{bmatrix} r_{11} & r_{12} & r_{13} & \dots & r_{1n} \\ 0 & r_{22} & r_{23} & \dots & r_{2n} \\ 0 & 0 & r_{33} & \dots & r_{3n} \\ & & & \ddots & \\ 0 & & & & r_{nn} \end{bmatrix}$$

$$a_1 = r_{11} q_1$$

$$a_2 = r_{12} q_1 + r_{22} q_2$$

$$a_2 - \boxed{r_{12} q_1} = r_{22} q_2$$

proj. of  $a_2$  onto  $q_1$

$$a_3 = r_{13} q_1 + r_{23} q_2 + r_{33} q_3$$

$$a_3 - (r_{13} q_1 + r_{23} q_2) = r_{33} q_3$$

proj of  $a_3$  on span  $(q_1, q_2)$

$$\langle q_1, q_3 \rangle$$

If you do this  $A = QR$   
 $Q$  orthogonal matrix  $R$  upper triangular

Why do this?

$Ax = b$  as least squares sol.

$$A^T A x = A^T b$$

Normally

$$x = (A^T A)^{-1} (A^T b)$$

Try:

$$(1) A = QR$$

$$(2) A^T A x = A^T b$$

$$(QR)^T (QR) x = (QR)^T b$$

$$R^T \underbrace{Q^T Q}_I R x = R^T Q^T b$$

$$\underline{R^T R} x = \underline{R^T Q^T} b$$

$$\underline{R} x = \underline{Q^T b} \rightarrow \text{solve by backsub}$$